

Behringer X32 Mixer Desk Manual



Overview

The Behringer X32 is a highly flexible digital mixer, meaning that all audio signals are converted to digital signals that can easily be manipulated. The desk allows very complex operations, but can also be used quite simply, as set out below.

This section describes the various aspects of the desk, but if you want to jump to a quick overview of using the desk, [click here](#).

Layout

The desk is made up of a number of areas, as shown below:



Area	Description	Link
A	Input Controls	Input Bank Details
B	Bus Controls	Output Bank Details
C	Setp area	Setup Area Details
D	Display / Menu Control	Display-Menu Details
E	Scenes	Scene Details
F	Assign	Assign Details
G	Mute Groups	Mute Group Details

Connections

The audio in and out signals can either be connected directly to the mixer desk, or via a digital “snake”. The snake is the most useful approach when using the desk for a gig as only a single ethernet cable is needed between the snake and the desk.

Direct to Desk

All audio connections are located on the rear of the desk, as shown below:



A	Description	Notes
A	XLR Inputs	32 channels
B	XLR Outputs	16 channels
C	Ethernet Connections	Digital Link to Snakes
D	On / Off Switch and Power connection	
E	Photo In / Outs	

Via Digital Snake



The S16 digital snake sits on the stage and is linked to the mixer desk via an ethernet cable.

Connections



Area	Description	Notes
A	XLR Inputs	16 channels
B	XLR Outputs	8 channels
C	Setup Panel	

More

[Suggested Operating Procedure](#)

[Advance Operations](#)

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